

# Multi-factor signcryption scheme for secure authentication using hyper elliptic curve cryptography and bio-hash function

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**Abstract.** Among rapid development of wireless communication, technology cryptography plays a major role in securing the personal information of the user. As such, many authentication schemes have been proposed to ensure secrecy of wireless communication but they fail to meet all the required security goals. The proposed signcryption scheme uses multi-factor authentication techniques such as user biometrics, smart card and passwords to provide utmost security of personal information. In general, wireless devices are susceptible to various attacks and resource constraint by their very nature. To overcome these challenges a lightweight cryptographic scheme called signcryption has evolved. Signcryption is a logical combination of encryption and digital signature in a single step. Thereby it provides necessary security features in less computational and communication time. The proposed research work outlines the weaknesses of the already existing Cao et al.'s authentication scheme, which is prone to biometric recognition error, offline password guessing attack, impersonation attack and replay attack. Furthermore, the proposed study provides an enhanced multi-factor authentication scheme using signcryption based on hyper elliptic curve cryptography and bio-hash function. Security of the proposed scheme is analyzed using Burrows-Abadi-Needham logic. This analysis reveals that the proposed scheme is computational and communication-efficient and satisfies all the needed security goals. Finally, an analysis of the study results has revealed that the proposed scheme protects against biometric recognition error, password guessing attack, impersonation attack, DoS attack and dictionary attack.

**Key words:** signcryption, bio-hash function, hyper elliptic curve, cryptanalysis, authentication.

## 1. Introduction

Remote user authentication [1] is one of the most sought-after security features of controlled applications such as banking transactions, e-Passport, e-Aadhar, e-Voting, IoT applications and military applications. The main demand of such applications includes elevated levels of security with user anonymity and sender privacy. To date, many authentication schemes have been proposed based on passwords, identity based authentication and traditional certificate based, authentication yet most of them fail to provide the required security features at better computational and communicational cost. Meanwhile, it has been identified from the literature that authentication schemes based on signcryption [2] provide less computational and communicational cost. Many signcryption techniques have been proposed based on RSA, ElGamal, Schnorr and elliptic curve cryptography for encryption as well as SHA and Keccak Hashing to generate digital signatures. The proposed signcryption scheme based on hyper elliptic curve cryptography (HECC) for encryption and bio-hash function to generate digital signatures plays a major role in cryptographic primitives because of its

smaller key size as compared with that of other cryptographic algorithms.

Recently authentication schemes have been further classified into three major categories as knowledge based, object based and biometry based ones. Each category has its own pros and cons. Knowledge based authentication schemes are known for their simplicity, efficiency and ease of use, but they are sensitive to malicious attacks due to password adoption. Object based authentication uses smart card technology, which contains cryptographic information about the users. The main drawback of this scheme is that the adversary has a chance to impersonate the legitimate user when the smart card is lost. Biometry based authentication has become the focal point for many researchers because the biometric traits of the users, such as finger prints, facial features, palm prints, iris features and retina features cannot be lost or forgotten by the users. Hence it remains a secure and efficient way for providing security. The proposed authentication technique combines the smart card, biometrics and password to provide efficient security and to protect against different attacks. The biometric device used in the proposed research is NEC's "Bio-IDiom". It is one of the most accurate biometric authentication devices deployed worldwide.

The main contribution of this paper is as follows: Section 2 briefly describes the related works carried out in the field of authentication along with the proposed light weight cryptographic

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method signcryption and hash function. Section 3 briefly describes the methodology and flaws of Cao et al.'s [3] scheme. Section 4 and 5 then discuss the proposed multi-factor authentication technique based on signcryption with HECC and bio-hash function. Section 6 is mainly devoted to formal security analysis on the proposed scheme using Burrows-Abadi-Needham (BAN) logic. Section 7 compares the various security features and efficiency (both computational cost and communicational cost) of proposed schemes with some existing ones.

## 2. Related works

Amin et al. [4] developed a two-factor remote user authentication scheme based on RSA along with some mathematical operations such as  $+$ ,  $-$ ,  $*$ ,  $\%$ ,  $/$ . From their results analysis, it has been identified that their schemes reduce computational and communicational cost by 40% but they fail to provide the necessary security features such as non-repudiation and forward secrecy, and they do not protect against password guessing attacks, dictionary attacks and impersonation attacks, either. A more recent signcryption technique which is based on elliptic curve cryptography (ECC) was developed by Baojun et al. [5]. It has been shown in their scheme that it has reduced computational and communicational cost by 50% as compared to signcryption which is based on RSA and Schnorr. However, from the results it has been identified that their scheme fails to provide forward secrecy and it is sensitive to dictionary attacks and impersonation attacks. The security requirement needed for generating digital signatures is to protect against the chosen cipher text attack (CCA). CCA is defined as the attack type in which the adversary has no knowledge about the cipher text but an  $n$  number of messages may be queried to the system in order to identify the cipher text. Protection against CCA attack is referred as non-malleability, i.e. if any adversary tries to modify the digital envelope, then the receivers should inform the sender about the attack that happens. The whole mechanism is defined by Zhang [6].

Wenbo et al. [7] developed a new authentication protocol for wireless sensor networks based on elliptic curve cryptography. Since sensor networks are limited by computing power, developing remote user authentication provides paramount security. Similarly, Choi and Lee [8] have developed enhanced multi-factor authentication based on the bio-hash function. From the literature study, it has been identified that their scheme is sensitive to the biometric recognition fault with a higher false acceptance rate, false rejection rate and equal error rate. The proposed scheme has analyzed and identified that, if signcryption is included in the authentication scheme with HECC and bio-hash function, it provides enhanced security as compared to that of existing schemes. The result analysis also reveals that the proposed scheme is computationally and communicationally efficient. Lu et al. [9] have identified that the Arshad et al. [10] scheme is vulnerable to offline password guessing attacks. It has also been shown that their scheme is vulnerable to impersonation attacks which cause the secret features of the user to be disclosed to the adversary. Lidong et al. [11] had proposed

an efficient and secure three-factor based authenticated key exchange scheme using an elliptic curve cryptosystem. Although this scheme uses three-factor secure authentication strategy, it fails to avoid the biometric recognition error, masquerading attacks and mutual authentication.

Kamran et al. [12] identified the various levels of attacks that can be involved in the biometric system. They are: 1. Illegal interception of legitimate data and submission of data again to the user biometric system. 2. Fake biometric traits of the user presented to the system. 3. Feature extraction process circumvented by malicious codes that may replace legitimate features of user with fraudulent ones. 4. Fusion level or score level modified by intruder results in the increasing false acceptance rate (FAR) and false rejection rate (FRR), thereby reducing efficiency of the biometric system.

**2.1. Usefulness of bio-hash function.** The bio-hash function or symmetric hash function is defined as the hash function's certain class that is invariant to the order in which input pattern is given to the hash function. Thus the bio-hash function can overcome the biometric recognition error and is more advantageous than the traditional way of hash function. Sometimes the traditional hash function may be altered by the intruder. To overcome this risk, the proposed approach uses the bio-hash function which utilizes biometric traits of individuals. From the study it has also been identified that general hash function sometimes results in recognition error, and slight changes result in large differences in hash value. Novel technical characteristics are as follows:

1. Same biometric traits of user will have same hash output and varying biometric traits will never produce similar hash output
2. Partial biometric traits can be matched if they contain sufficient minutiae for matching even though it may have missing core and delta.
3. Any rotation and translation of original biometric template will never have any impact on output hash values.

**2.2. Signcryption.** The proposed signcryption scheme is based on hyper elliptic curve cryptography with bio-hash function to generate digital signatures. The hyper elliptic curve over genus  $g \geq 2$  curve is given by Eq. (1).

$$y^2 + h(x)y = f(x) \pmod{q}, \quad (1)$$

where  $h(x)$  is a polynomial where the degree of  $h(x) \leq g$  and  $f(x) \in \mathbb{F}[x]$  is a polynomial, which is known as a monic polynomial in general. The degree of  $f(x)$  should be less than or equal to  $2g + 1$ . The Mumford representation of divisor  $D$  is represented in Eq. (2). HECC is more efficient than elliptic curve cryptography (ECC) because of its smaller key size, and it is more secure as it provides forward secrecy and all necessary security requirements.

$$D = (a(x), b(x)) = \left\{ \sum_{i=0}^g x^i a_i \sum_{i=0}^{g-1} x^i b_i \right\} \epsilon_{j_c}(\mathbb{F}_q). \quad (2)$$

- Choose a large prime number  $q$  where  $q > 2^{80}$ .
- Consider  $C$  to be the hyper elliptic curve defined over prime field and specified as  $Fq$ .
- Choose a divisor  $D$  of large prime  $n$ , where  $n \geq 2^{80}$ .
- Let  $d_a$  be the private key of the sender where  $d_a \in \{0, 1, 2, \dots, p-1\}$ .
- Calculate public key of the sender as  $p_a = d_a D$ .
- Let  $d_b$  be the receiver's private key where  $d_b \in \{0, 1, 2, \dots, p-1\}$ .
- Compute receiver's public key as  $p_b = d_b D$ .
- Consider  $m$  to be the secret message to be sent to the receiver.
- Let  $E_k$  and  $D_k$  denote encryption and decryption.
- Let the signcrypted tuple be  $(C, r, S)$ .
- Let  $B_i$  be the biometric template of the user.
- Let  $H_{Bi}(\cdot)$  represent the bio-hash function.

#### A. Signcryption based on HECC and bio-hashing

- Select a random number  $k$ , where  $k = 1, 2, 3, \dots, n-1$ .
- Calculate  $k_1 = H(kD)$ .
- Calculate  $k_2 = H(kp_b)$ .
- Let cipher text  $C = E_{k_2}(m)$ .
- Let  $R$  be calculated by  $R = H_{Bi}(m || k_2)$ .
- Calculate  $S = (k / (R + d_a)) \bmod n$ .
- Compute  $r = RD$ .
- The signcrypted tuple after this process is  $(C, r, S)$ .

#### B. Unsigncryption based on HECC and bio-hashing

- Calculate  $k_1 = H_{Bi}(S(p_a + r))$ .
- Calculate  $k_2 = H_{Bi}(S(d_b(p_a + r)))$ .
- Let  $m$  be identified by decryption as  $m = D_{k_2}(C)$ .
- Compute  $R$  as  $R = H_{Bi}(m || k_2)$ .
- Check  $r = RD$  and if both are equal, accept the message or reject the message.

**2.3. BAN logic.** (Burrows-Abadi-Needham) BAN logic was first identified by Burrows et al. [13]. It is a set of rules for analyzing and defining the information exchange protocols. It helps users identify whether the information is exchanged in a trustworthy manner, secured against eavesdropping; it also helps eradicate vulnerability and tampering of information. It has noticeably drawn favorable attention of many researchers due to its simplicity of use and efficiency in formal analysis of various authentication schemes. The BAN logic includes three sequences: a) Verification of message origin; b) Verification of message freshness and c) Verification of the origin's trustworthiness.

### 3. Review of Cao et al.'s authentication scheme

The Cao et al.'s scheme is reviewed before cryptanalysis is conducted on their scheme. This scheme contains 3 phases: 1. Registration phase; 2. Password change phase and 3. Login and authentication phase. The parameter to be considered for the authentication scheme is given in Table 1.

Table 1  
Notions and their descriptions

No.	Parameter used	Description
1	$C_i$	Client/User
2	$S_i$	Server/Receiver
3	$B_i$	Biometric template of client
4	$Id_i$	Client's identity
5	$Pw_i$	Client's password
6	$H_{Bi}(\cdot)$	Bio-hash function
7	$h(\cdot)$	General Keccak hash function
8	$r_C$	Random number generated by client
9	$r_S$	Random number generated by server
10	$K_C$	Secret key generated by client
11	$K_S$	Secret key generated by server
12	$N_i$	Counter number
13	$t_i$	Time stamp value of $i$ th tuple
14	$\oplus$	Bitwise XOR operation
15	$\parallel$	Concatenation operator
16	$(C, r, S)$	Signcrypted tuple
17	$bk$	Session key used by client and server

#### A. Registration phase

In this phase, the client has to register with the server.

1.  $C_i$  selects  $Id_i$ ,  $Pw_i$ , and imprints his own biometric template  $B_i$  to generate the secret key value  $K_C$ . The  $C_i$  sends the  $(Pw_i \oplus K_C)$  and  $(B_i \oplus K_C)$  to  $S_i$  through a secure communication channel.
2.  $S_i$  calculates  $f_i = h(B_i \oplus K_C)$ ,  $r_i = h(Pw_i \oplus K_C) \oplus f_i$  and  $e_i = h(Id_i || K_S) \oplus r_i$ .
3. Thus the server will make a new entry for the client with its  $Id_i$ ,  $N_i$ , and  $Ed_i = h(Id_i || N_i)$  in its database.
4.  $S_i$  calculates  $v_i = h(Pw_i \oplus B_i || K_S)$ .

The server sends a smart card to the client. It contains  $\langle Ed_i, f_i, e_i, N_i, h(\cdot) \rangle$ .

#### B. Password change phase

This phase is executed when  $C_i$  is in need of changing the password or when the user lost their smart card.

1.  $C_i$  submits  $Id_i$ ,  $(Pw_i \oplus K'_C)$ ,  $(B_i \oplus K'_C)$  to  $S_i$  where  $K'_C$  is the newly generated random number for the client,
2.  $S_i$  calculates  $v'_i = h(h(Pw_i) \oplus h(B_i) \oplus K_S)$  and compares  $v_i$  with  $v'_i$ . If they are not equal, then this phase will be terminated.
3. Otherwise,  $S_i$  computes  $N_{i_{new}} = N_i + 1$  and then computed the following:

$$f_{i_{new}} = h(B_i \oplus K'_C),$$

$$r_{i_{new}} = h(Pw_i \oplus K'_C) \oplus f_{i_{new}} \text{ and}$$

$$e_{i_{new}} = h(Id_i || K_S) \oplus r_{i_{new}}.$$

4. The server will send a smart card to the client. It contains  $\langle Ed_i, f_{i_{new}}, e_{i_{new}}, N_{i_{new}}, h(\cdot) \rangle$  and  $C_i$  stores the newly generated random number  $K'_C$  on the smart card.

### C. Login and authentication phase

The steps involved where  $C_i$  starts logging in with  $S_i$

1.  $C_i$  imprints their biological information into the smart card and it computes  $h(Bi \oplus K_C)$  where  $K_C$  is stored on the client's smart card.  $C_i$  proceeds only if  $h(Bi \oplus K_C)$  matches  $f_i$ .
2.  $C_i$  then assigns  $Id_i$  and  $Pw_i$  to the smart card, and it then computes the following:
  - $r_i = h(Pw_i \oplus K_C) \oplus f_i$ ,
  - $m1 = e_i \oplus r_i$ ,
  - $m2 = m1 \oplus r_c$ ,
  - $m3 = h(m1 || r_c)$ ,
  - $Ed_i = h(Id_i || N_i)$ .
3.  $C_i$  sends the login request  $\langle Ed_i, m2, m3 \rangle$  to  $S_i$ .
4.  $S_i$  checks for  $Ed_i$  and  $Id_i$  in the database entry for authentication phase.
5. If  $Id_i$  is valid, then  $S_i$  computes the following:
  - $m4 = h(Id_i || K_S)$  and  $m5 = m2 \oplus m4$ ,
  - $m6 = m4 \oplus r_s$  and  $m7 = h(m4 || r_s)$ . $S_i$  sends  $\langle m6, m7 \rangle$  to  $C_i$ .
6.  $C_i$  computes  $m8$  and checks if  $m7 = h(m1 || m8)$ . If it is equal,  $C_i$  calculates  $m9$ .
  - $m8 = m6 \oplus m1$  and  $m9 = h(m1 || r_c || m8)$ , $C_i$  sends  $\langle m9 \rangle$  to  $S_i$ .
7.  $S_i$  receives  $\langle m9 \rangle$  and checks whether it is equal to  $m10$ . If it is, the login request is successful and  $S_i$  sends  $\langle m10 \rangle$  to  $C_i$ 
  - $m10 = h(m4 || m5 || r_s)$ .
8. on receiving  $\langle m10 \rangle$ ,  $C_i$  will verify  $\langle m10 \rangle$  with the following and will consider  $S_i$  as a legal server
  - $m10 = h(m1 || m8 || r_c)$ .

## 4. Cryptanalysis on Cao et al.'s authentication scheme

The proposed scheme has based cryptanalysis on Cao et al.'s scheme, which is specified as follows.

### A. Offline password guessing attack

In Cao et al.'s scheme, offline password attack can be possible in the following cases. Let us assume that  $m2$  and  $m3$  are identified by the intruder and he can identify  $f_i$ ,  $K_C$ ,  $h(\cdot)$  and  $e_i$  from the stolen smart card. The attacker then identifies  $m1 = (e_i \oplus r_i)$ ,  $m2 = (m1 \oplus r_c)$  and  $m3 = h(m1 || r_c)$ . The value of  $m3$  can also be identified as  $m3 = h(e_i \oplus r_i || m1 \oplus m2)$ . As  $r_i$  is already known to  $m3$ , it can be given as  $m3 = h(e_i \oplus h(Pw_i \oplus K_C) \oplus f_i || m1 \oplus m2)$ . In the above case, the attacker already knows all values except  $Pw_i$ , whereas the attacker can easily identify  $Pw_i$  because of its low entropy.

### B. Biometric recognition fault

In Cao et al.'s scheme, there is potential for biometric recognition fault due to usage of general hash function. In general hash technique, a small change in input results in great variation in output hash value. When users imprint their biometrics, there is a possibility of false acceptance rate (FAR) and false rejection rate (FRR), therefore when  $C_i$  inputs biometrics, there is a chance to generate false  $Bi'$ . The false  $Bi'$  results in very large variation  $inf'_i$ , which causes the login phase to fail. Even though a legitimate user imprints their own biometrics, it results in biometric recognition fault.

### C. Tracking attack

From the login message  $\langle Ed_i, m2, m3 \rangle$ ,  $Ed_i$  can be a fixed value for some smart cards. From the  $Ed_i$  it is easy to determine the value of  $Id_i$ . An adversary can eavesdrop on the client login message  $\langle Ed_i, m2, m3 \rangle$  to obtain the login pattern and usage pattern of  $C_i$ . Hence it is identified that Cao et al.'s scheme is sensitive to tracking attacks. Because of such attacks, it can never achieve user intractability.

### D. Slow wrong password detection

It is defined as the process in which Cao et al.'s scheme is slow in detecting the wrong password. In this scheme, the smart card is not capable of identifying the wrong password entry when the user logs in. The wrong password can be detected only during the authentication phase when  $S_i$  verifies the similarities in  $m3$  and  $h(m4 || m5)$ . Let us assume that  $C_i$  selects the wrong password  $Pw'_i$  where the smart card will never identify that this is a wrong password as it computes  $\langle r'_i, m'2, m'3, m'1, Ed_i \rangle$ . It sends the login message  $\langle Ed_i, m'2, m'3 \rangle$  to  $S_i$ . Where  $S_i$  will not immediately identify the wrong password, first it checks for valid  $Ed_i$  then it computes  $m4 = h(Id_i || K_S)$  and  $m'5 = m'2 \oplus m4$ . Because  $m'3$  is same as  $h(m4 || m'5)$ ,  $S_i$  may eventually conclude that  $C_i$  has input the wrong password hence the slow wrong password detection time is more in Cao et al.'s scheme.

### E. Client impersonation attack

In Cao et al.'s authentication scheme,  $C_i$  can be authenticated to  $S_i$  only by means of  $Id_i$  and smart card before accessing the biometrics of the user. From the public login message  $\langle Ed_i, m2, m3 \rangle$  an attacker can easily identify the  $f_i$ ,  $K_C$ ,  $h(\cdot)$  and  $e_i$ . The attacker computes  $r_i = h(Pw_i \oplus K_C) \oplus f_i$  from  $Pw_i$ ,  $K_i$ , and  $f_i$ . He impersonate the legitimate user without accessing the user's biometrics  $Bi$  and computes the following:  $m1 = (e_i \oplus r_i)$  and  $m'2 = (m1 \oplus r'_c)$  and  $m'3 = h(m1 || r'_c)$ . After  $S_i$  receives the login message  $\langle Ed_i, m'2, m'3 \rangle$ , it checks the legitimacy but it cannot identify the forged  $m9$  and original message  $m9$  because the attacker computes  $m9 = h(Id_i || K_S)$  using  $r_i$  and  $e_i$ .  $S_i$  will send the  $\langle Ed_i, m6, m7 \rangle$  to  $C_i$  which again is used by the adversary to compute  $m8 = m6 \oplus m1$  and if  $m7 = h(m1 || m8)$  then  $m'9 = h(m1 || r_c || m8)$ . In the next step  $S_i$  checks if the received  $m'9$  is same as that of  $m'10 = (m4 || m'5 || r_s)$  whereas an attacker is not able to differentiate between  $m'9$  and  $m9$  because the attacker uses accurate values of  $m1 = h(Id_i || K_S)$  and  $r'_c$  for calculating  $\langle Ed_i, m'2, m'3 \rangle$ .

The attacker can be authenticated successfully by the server  $S_i$  due to the values of  $Ed_i$ ,  $r_i$ , and  $e_i$  identified through a password guessing attack.

#### F. Server impersonation attack

$C_i$  can be authenticated to  $S_i$  by means of  $\langle Ed_i, m_2, m_3 \rangle$ . Let us assume that an attacker is intercepting this login message and calculates  $m'_6 = m'_4 \oplus r_S$  and  $m'_7 = h(m'_4 || r_S)$ .  $S_i$  then sends the  $\langle m'_6, m'_7 \rangle$  to  $C_i$ . It then computes  $m'_8$  and checks if  $m_7 = h(m_1 || m_8)$ . The attacker cannot differentiate between  $m_7$  and  $m'_7$  because of legitimate values used by the attacker. Therefore the adversary can be authenticated successfully to  $C_i$  which results in server impersonation attack.  $C_i$  then calculates  $m_9$  and sends to  $S_i$  which again continues to calculate  $m_{10}$  and finally the attacker will be completely authenticated to  $C_i$ .

#### G. Id guessing attack

Cao et al.'s scheme used  $Ed_i$  to protect the value of  $Id_i$  used in the login message. The attacker can guess the  $Id_i$  in two ways. From the stolen smart card, the attacker acquires the value of  $Ed_i$  from which the value of  $Id_i$  can be calculated as  $Ed_i = h(Id_i || N_i)$ . From the above formula the attacker knows all the values except  $Id_i$  and due to the low entropy,  $Id_i$  can also be easily identified resulting in Id guessing attack.

#### H. Lack of session key agreement

Session key or symmetric key is generally used to establish secure communication between the authenticating parties. In Cao et al.'s authentication scheme  $C_i$  and  $S_i$  finally authenticate each other based on  $m_9$  and  $m_{10}$ , where  $m_9 = h(m_1 || r_C || m_8)$

and  $m_{10} = h(m_4 || m_5 || r_S)$ . Secure communication is not established in this scheme because no session key is available in  $m_9$  and  $m_{10}$ . To ensure high level of security for encryption in communication session, a session key is necessary. Hence the login and authentication phase should be modified in such a way as to include session key agreement.

#### I. Sensitivity to DoS attack

DoS attack is defined as the case where the attacker makes the network resource or service unavailable to legitimate users. There is vast possibility for DoS attack in Cao et al.'s authentication scheme. Consider a case where the attacker collects the previous login message  $\langle Ed_i, m'_2, m'_3 \rangle$  from  $C_i$  and sends it to  $S_i$  without any modification.  $S_i$  receives  $\langle Ed_i, m'_2, m'_3 \rangle$  and computes the value of  $m_4$ ,  $m_5$  and  $m_6$  without checking the freshness.  $S_i$  then sends the  $\langle Ed_i, m_6, m_7 \rangle$  to the attacker. With the help of this communication, the adversary can be able to conduct a DoS attack on the legitimate server resulting in legitimate user not being able to avail or use the resources.

## 5. Multi-factor authentication scheme based on signcryption

The proposed method includes 3 phases such as: 1. Registration phase; 2. Password change phase and 3. Login and Authentication phase.

#### A. Registration phase

$C_i$  establishes communication with  $S_i$  using the secure channel, as shown in Fig. 1.

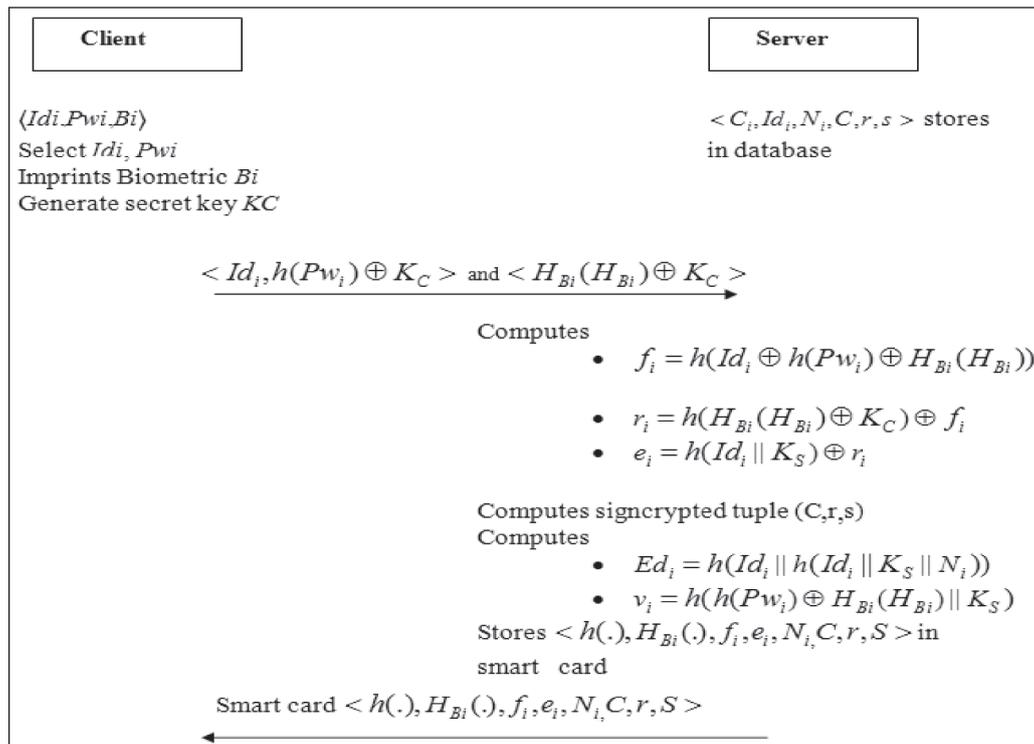


Fig. 1. Registration phase

Step 1:  $C_i$  chooses  $Id_i$ ,  $Pw_i$ , imprints the user biometric data  $Bi$  and then generates the secret key of client as  $K_C$ . It calculates  $\langle Id_i, h(Pw_i) \oplus K_C \rangle$  using general hash function. Then, by means of bio-hash function, it computes  $\langle H_{Bi}(Bi) \oplus K_C \rangle$  and sends to  $S_i$  using a secure communication channel.

Step 2: On receiving this,  $S_i$  computes the following:

- $f_i = h(Id_i \oplus h(Pw_i) \oplus H_{Bi}(Bi))$ ,
- $r_i = h(H_{Bi}(Bi) \oplus K_C) \oplus f_i$ ,
- $e_i = h(Id_i \| K_S) \oplus r_i$ .

Step 3:  $S_i$  also calculates the signcrypted tuples  $(C, r, S)$  for the given information from the  $C_i$  and then it sets the  $N_{i\text{new}} = N_i + 1$  and the remaining values are calculated:

Step 2: After receiving this, the server checks for all the entries of  $C_i$  in the database. It then computes  $v'_i = h(h(Pw_i) \oplus H_{Bi}(Bi) \| K_S)$  and compares  $v_i$  with  $v'_i$ .

Step 3:  $S_i$  also calculates the signcrypted tuples  $(C, r, S)$  for the given information from the  $C_i$  and then it sets the  $N_{i\text{new}} = N_i + 1$  and the remaining values are calculated:

- $f_{i\text{new}} = h(Id_i \oplus h(Pw_{i\text{new}}) \oplus H_{Bi}(Bi))$ ,
- $r_{i\text{new}} = h(H_{Bi}(Bi) \oplus K'_C) \oplus f_{i\text{new}}$ ,
- $e_{i\text{new}} = h(Id_i \| K_S) \oplus r_{i\text{new}}$ .

Step 4:  $S_i$  also computes the  $Ed_{i\text{new}}$  as follows and stores it in the database for the corresponding  $C_i$ :

- $Ed_{i\text{new}} = h(Id_i \| h(Id_i \| K_S \| N_{i\text{new}}))$ .

Step 5:  $S_i$  sends the new smart card to  $C_i$ . The values in the smart card are  $\langle h(\cdot), H_{Bi}(\cdot), f_{i\text{new}}, e_{i\text{new}}, N_{i\text{new}}, C, r, S \rangle$ .

Step 4:  $S_i$  also computes the  $Ed_i$  as follows and stores it in the database for the corresponding  $C_i$

- $Ed_i = h(Id_i \| h(Id_i \| K_S \| N_i))$ ,
- $v_i = h(h(Pw_i) \oplus H_{Bi}(Bi) \| K_S)$ .

Step 5:  $S_i$  sends the smart card to  $C_i$ . The values in the smart card are  $\langle h(\cdot), H_{Bi}(\cdot), f_i, e_i, N_i, C, r, S \rangle$ .

### B. Password change phase

In the proposed method, this phase will be executed when the legitimate user's smart card is lost. In case of a need to change the password, the user has to send the old password  $Pw_i$  and new password  $Pw_{i\text{new}}$ . The flow of this process is described in Fig. 2.

Step 1:  $C_i$  selects  $Id_i$ ,  $Pw_i$ ,  $Pw_{i\text{new}}$  and the user imprints the biometric  $Bi$  and generates the new secret key of client as  $K'_C$ . It then calculates  $\langle Id_i, h(Pw_i) \oplus K'_C \rangle$ ,  $\langle h(Pw_{i\text{new}}) \oplus K'_C \rangle$ ,  $\langle H_{Bi}(Bi) \oplus K'_C \rangle$  and sends this newly calculated values to  $S_i$ .

### C. Login and authentication phase

This phase is executed when  $C_i$  authenticates to server  $S_i$ , as shown in Fig. 3. In the login phase, the smart card checks the legitimacy of the user using  $Id_i$ ,  $Pw_i$  and  $Bi$ . The login phase will be executed by  $C_i$  as follows.

Step 1:  $C_i$  inputs the  $Id_i$ ,  $Pw_i$ ; and imprints biometric  $Bi$  using any biometric device. It computes  $h(Pw_i)$  using traditional hash function and computes  $H_{Bi}(Bi)$  using bio-hash function. Then smart card verification will be performed as follows:

- $f_i = h(Id_i \oplus h(Pw_i) \oplus H_{Bi}(Bi))$ .

Step 2: If  $f_i$  is verified correctly by the smart card,  $C_i$  generates the value of timestamp as  $t_1$  and generates a random number as  $r_C$ .

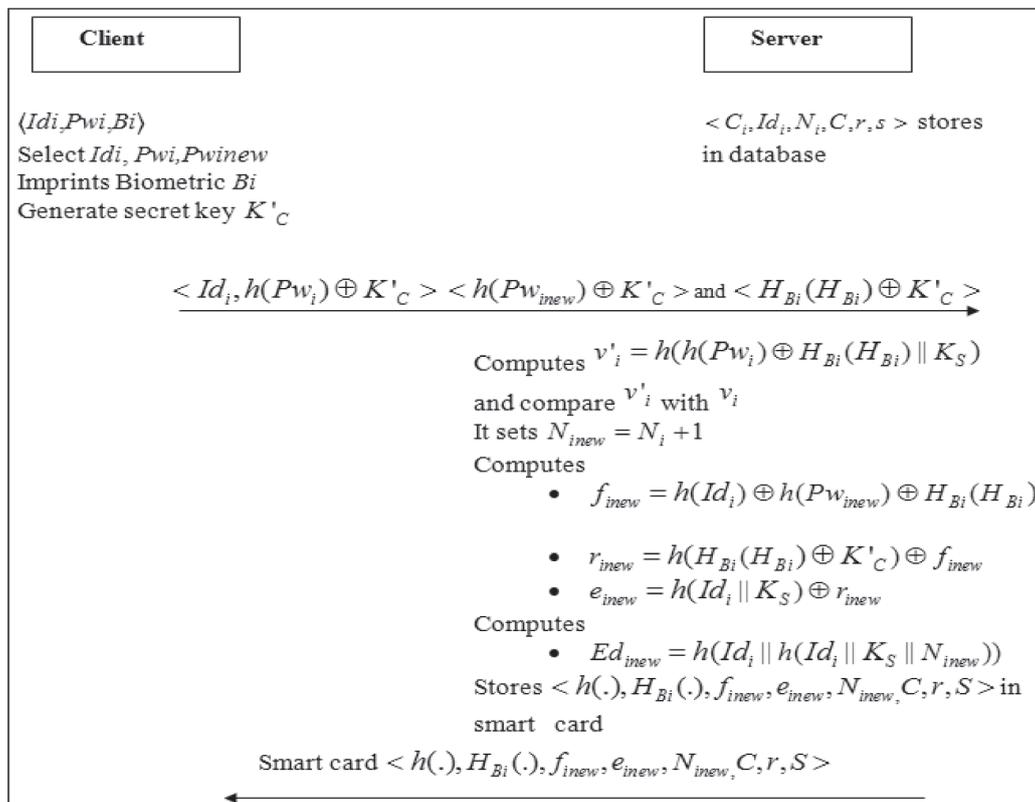


Fig. 2. Password change phase

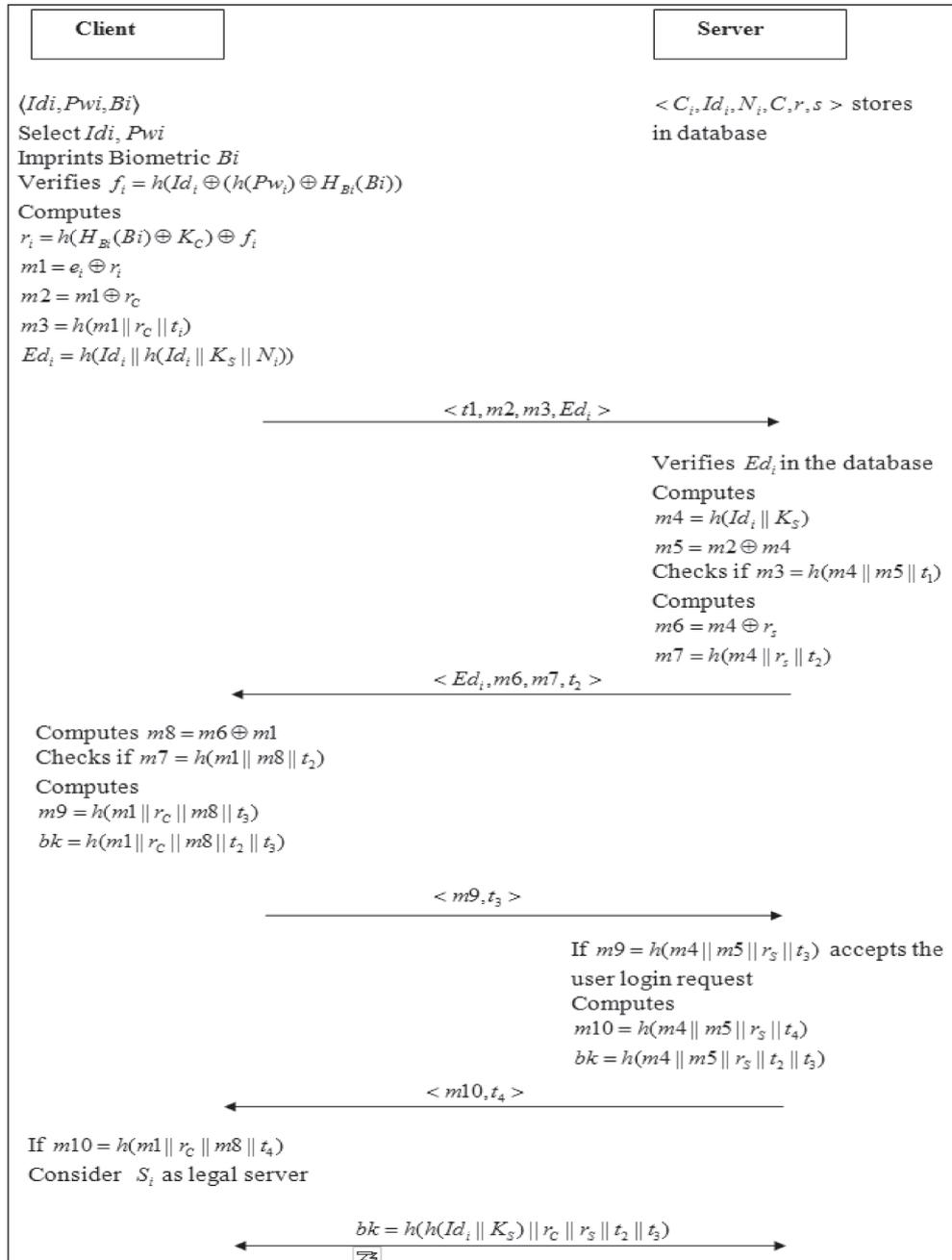


Fig. 3. Login and authentication phase

Then  $C_i$  computes the values of  $r_i$ ,  $m1$ ,  $m2$ ,  $m3$ ,  $Ed_i$  as follows:

- $r_i = h(H_{Bi}(Bi) \oplus K_C) \oplus f_i$ ,
- $m1 = e_i \oplus r_i$  and  $m2 = m1 \oplus r_C$ ,
- $m3 = h(m1 || r_C || t_i)$ ,
- $Ed_i = h(Id_i || h(Id_i || K_S || N_i))$ .

Step 3:  $C_i$  sends the login request message  $\langle t_1, m2, m3, Ed_i \rangle$  to  $S_i$ . Once the login message is received from the client,  $S_i$  executes the authentication phase as follows.

Step 4:  $S_i$  checks for originality of  $Ed_i$  from the stored values in its database.

Step 5: If  $Ed_i$  is verified correctly,  $S_i$  computes  $m4$  and  $m5$  and verifies those against  $m3$  as follows:

- $m4 = h(Id_i || K_S)$ ,
- $m5 = m2 \oplus m4$  and  $m3 = h(m4 || m5 || t_1)$ .

Step 6: If the value of  $m3$  is accurate,  $S_i$  calculates the current timestamp  $t_2$  and then calculates  $m6$  and  $m7$ . Then  $S_i$  sends the message  $\langle Ed_i, m6, m7, t_2 \rangle$  to  $C_i$

- $m6 = m4 \oplus r_s$ ,
- $m7 = h(m4 || r_s || t_2)$ .

Step 7:  $C_i$  computes  $m8 = m6 \oplus m1$  and verifies with  $m7 = h(m1 || m8 || t_2)$  or not. If it is verified,  $C_i$  generates time stamp value as  $t_3$  and computes  $m9$ .  $C_i$  computes  $bk$  as follows:

- $m9 = h(m1 || r_C || m8 || t_3)$ ,
- $bk = h(m1 || r_C || m8 || t_2 || t_3)$ ,

$C_i$  sends  $\langle m9, t_3 \rangle$  to server  $S_i$ .

Step 8: On receiving the value of  $\langle m9 \rangle$ ,  $S_i$  verifies the value  $m9 = h(m4 || m5 || r_S || t_3)$  and if it is correct, user login request will be accepted.  $S_i$  computes  $m10$ ,  $bk$  and sends  $\langle m10, t_4 \rangle$  to  $C_i$

- $m10 = h(m4 || m5 || r_S || t_4)$ ,
- $bk = h(m4 || m5 || r_S || t_2 || t_3)$ .

Step 9: On receiving  $\langle m10, t_4 \rangle$ ,  $C_i$  will be checking that  $m10 = h(m1 || r_C || m8 || t_4)$  and will declare  $S_i$  as a legitimate server to communicate.

Step 10: Hence  $S_i$  and  $C_i$  shares the same session key for all the phases.

- $bk = h(h(Id_i || K_S) || r_C || r_S || t_2 || t_3)$ .

## 6. Result analysis on proposed scheme

Wang et al. [14–16] have proposed multiple methods based on smart card based authentication and introduced a secure scheme to prevent offline attacks. In the proposed scheme, secure authentication is established based on the bio-hash function, which is to resistant major attacks. Security of the proposed scheme is confirmed by various security analyses, formal verification and efficiency computation. The proposed scheme follows a well-defined security notation with stronger secret values  $(Bi, x)$ . The secret values contain high entropy so that these values can never be guessed by the attacker in polynomial time.

### A. Security analysis on proposed scheme

Security analysis of the proposed authentication scheme with other authentication schemes is defined in Table 2.

#### 1. Server masquerading attack

Let us suppose that an attacker tries to masquerade a legitimate server. In order to do so, he must send a login request. Let

us consider if  $C_i$  sends  $\langle m9, t_3 \rangle$  to the attacker, he must calculate  $\langle m10, t_4 \rangle$  to look like a legitimate server; whereas if an attacker needs to calculate  $\langle m10, t_4 \rangle$  from  $\langle m9, t_3 \rangle$ , he must know  $r_C$  and  $h(Id_i || K_S)$ . It is not possible for the attacker to find as it is stored in the database. Hence it is infeasible for the attacker to masquerade the legitimate server.

#### 2. Replay attack

Let us suppose in the proposed scheme that an intruder intercepts the communicational messages  $\langle t_1, m2, m3, Ed_i \rangle$  and  $\langle m9, t_3 \rangle$  between  $C_i$  and  $S_i$  and replays the message  $\langle t_1, m2, m3, Ed_i \rangle$  to  $S_i$ . It is infeasible for the attacker to communicate with  $S_i$  within the timestamp  $t_1$  as even if an attacker manages to pass timestamp  $t_1$ , he will not be able to generate response messages  $\langle t_2, m6, m7, Ed_i \rangle$ . This is because the attacker knows the previous  $\langle m9, t_3 \rangle$ , which will never be appropriate to calculate the response for the message  $\langle t_2, m6, m7, Ed_i \rangle$ . Furthermore, the intruder needs to know  $r_C$  and  $h(Id_i || K_S)$ , which is not possible for the attacker to find as it is stored in the database. Hence it is infeasible for the attacker to succeed in a replay attack.

#### 3. Biometric recognition error

The concept called bio-hash function is introduced in the proposed scheme, which makes it impossible for biometric recognition errors to occur, whereas Cao et al.'s scheme uses the traditional hash function to validate the biometric traits of the user, which makes biometric recognition error occur in their scheme. The main advantage of using the bio-hash function is that it will produce more appropriate output for user biometric value even if the user provides slightly different input hash value.

#### 4. Mutual authentication

This concept involves both the client  $C_i$  and server  $S_i$  mutually authenticating each other [17]. The proposed scheme enables  $C_i$  and  $S_i$  to mutually authenticate based on the mutual random number. In this case, only the legitimate  $C_i$  and  $S_i$  can authenticate because only they know the value of  $h(Id_i || K_S)$ . The legitimate server communicates with legitimate

Table 2  
Attack resistance of proposed scheme as compared with existing authentication schemes

Various attacks	Hwang et al. [18]	Xiang et al. [19]	Das et al. [20]	Cao et al. [3]	Kumar et al. [21]	Das et al. [22]	Proposed scheme
Server masquerading attack	Yes	Yes	Yes	No	Yes	Yes	No
Replay attack	No	No	No	No	No	No	No
Biometric recognition error	Yes	Yes	Yes	Yes	Yes	Yes	No
Mutual authentication	No	No	No	Yes	Yes	Yes	No
Client impersonation attack	Yes	No	No	Yes	Yes	Yes	No
Offline password guessing attack	Yes	No	No	Yes	Yes	Yes	No
Slow wrong password detection	Yes	Yes	Yes	Yes	No	No	No
Sensitivity to to DoS attack	Yes	Yes	Yes	Yes	Yes	Yes	No
ID guessing attack	Yes	Yes	Yes	Yes	Yes	Yes	No
Lack of session key agreement	Yes	Yes	Yes	Yes	No	No	No

client based on received  $\langle m9, t_3 \rangle$ , and here only legitimate  $C_i$  can be able to calculate  $m9$  using  $m6$  received from  $S_i$ . Similarly, only a legitimate server can be able to calculate  $m10$  from the received  $\langle m9, t_3 \rangle$  because only he knows the value of  $r_C$  and  $h(\text{Id}_i \| K_S)$ .

##### 5. Client impersonation attack

To successfully execute a client impersonation attack, the intruder needs to know the value of  $h(\text{Id}_i \| K_i)$ . To compute  $h(\text{Id}_i \| K_i)$ , the attacker needs:

- $f_i = h(\text{Id}_i \oplus h(\text{Pw}_i) \oplus H_{B_i}(\text{Bi}))$ ,
- $r_i = h(H_{B_i}(\text{Bi}) \oplus K_C) \oplus f_i$ ,
- $e_i = h(\text{Id}_i \| K_S) \oplus r_i$ ,

where  $r_i$  is protected inside the  $h(H_{B_i}(\text{Bi}) \oplus K_C)$ . From this, the attacker cannot be able to find the value of  $H_{B_i}(\text{Bi})$  hence it is infeasible for the attacker to execute a client impersonation attack.

##### 6. Offline password guessing attack

It is possible for an attacker to gain all the information that is stored in the user's smart card by means of executing a side channel attack. In the proposed authentication mechanism the password will always be used with the value of  $\text{Id}_i$  and biometric traits of the user  $H_{B_i}(\text{Bi})$ . The user's  $\text{Id}_i$  is always protected inside the  $f_i = h(\text{Id}_i \oplus h(\text{Pw}_i) \oplus H_{B_i}(\text{Bi}))$  and  $E_{d_i} = h(\text{Id}_i \| h(\text{Id}_i \| K_S \| N_i))$  and also the user biometrics  $\text{Bi}$  has high entropy, which is impossible for the intruder to calculate. Hence from this analysis it is clear that even if the attacker executes a side channel attack to extract  $f_i$ , it is impossible for him to calculate  $\text{Id}_i$  and  $H_{B_i}(\text{Bi})$ . Therefore with the proposed scheme it is impossible to execute a offline password guessing attack.

##### 7. Slow wrong password detection

Cao et al.'s scheme checks the user password during the login and authentication phase whereas in the proposed scheme when the user is in need to authenticate, he has to give his  $\text{Id}_i$ ,  $\text{Pw}_i$ , and  $\text{Bi}$ . With these values the smart card will compute  $f_i = h(\text{Id}_i \oplus h(\text{Pw}_i) \oplus H_{B_i}(\text{Bi}))$  and verify with  $f_i$  stored in the database. In case the user provides the wrong password  $\text{Pw}_i$ , the calculated  $f_i$  will vary from the  $f_i$  stored in the database. Hence it is easy for the user to identify the wrong password entry as it takes less time compared to the other authentication schemes.

##### 8. Sensitivity to DoS attack

The time stamp values  $t_1, t_2, t_3, t_4$  in the proposed scheme are used to check the freshness of all messages sent between  $C_i$  and  $S_i$ . The time stamp values make it difficult for the attacker to establish mutual authentication with the legitimate client and server.  $C_i$  and  $S_i$  use current time stamp values also in the communication specified as follows:

- $m3 = h(m4 \| m5 \| t_1)$ ,
- $m7 = h(m4 \| r_S \| t_2)$ .

Similarly,  $m9$  and  $m10$  must also be computed as follows:

- $m9 = h(m1 \| r_C \| m8 \| t_3)$ ,
- $m10 = h(m4 \| m5 \| r_S \| t_4)$ .

Let us consider a situation in which an attacker intercepts and replays the message  $m3$  to  $S_i$ . It will check the freshness

of the message received from the attacker using the timestamp value  $t_1$ , but that will never be equal to the current timestamp. Therefore the intruder can never be able to impersonate the legitimate client and server; hence the proposed scheme is more secure than Cao et al.'s scheme.

##### 9. ID guessing attack

In Cao et al.'s scheme  $E_{d_i} = h(\text{Id}_i \| N_i)$  whereas in the proposed scheme  $E_{d_i} = h(\text{Id}_i \| h(\text{Id}_i \| K_S \| N_i))$ . The proposed scheme protects the value of  $\text{Id}_i$  in  $E_{d_i}$  from public communication. Let us consider a situation in which an attacker knows  $E_{d_i}$  – he is still not able to identify  $\text{Id}_i$  from  $E_{d_i}$ . Hence an ID guessing attack is not feasible in the proposed scheme.

##### 10. Lack of session key agreement

Cao et al.'s scheme fails to establish the session key agreement between  $C_i$  and  $S_i$ . Hence there is no possibility for establishing secure communication between the communicating parties. To overcome this technical difficulties, the proposed scheme ensures the secure session key agreement and it is given by  $bk = h(m4 \| m5 \| r_S \| t_2 \| t_3)$ . All the values in the session key are computed by the legitimate client and server and for each time it is verified with the timestamp value for message freshness.

#### B. Formal analysis of proposed scheme

BAN logic in the proposed scheme considers A and B for representing principals and Q for representing the statements. BAN logic generally follows four steps in formal analysis.

##### 1. Notations used for BAN logic

$A \equiv P$ : The principal A believes that statement P is true in the current run.

$A \triangleleft P$ : The principal A sees the specified statement P which implies that A had received the message that contains P.

$A \sim P$ : The principal A has once said to the statement P which meant  $A \equiv P$  when A sent it.

$A \Rightarrow P$ : The defined principal A has more jurisdiction over statement P. This implies that A has full control over the defined formula P.

$\#(P)$ : Formula P is fresh, which means that P has not been used anywhere before.

$A \equiv B \xleftrightarrow{k} A$ : Principal A believes that A and B communicate with each other using shared secret key k.

$A \xleftrightarrow{k} B$ : Secret key k is known only to A and B and it is used for communication only between A and B.

$\{P\}_k$ : Formula P is encrypted with secret key k.

$\langle P \rangle_k$ : Formula P is combined with secret key k.

$(P)_k$ : Formula P is hashed with secret key k.

bk: defines the session key of current session.

##### 2. Rules for logical postulates of BAN logic

*Belief rule*:  $\frac{A \equiv P, A \equiv Q}{A \equiv (P, Q)}$  defines the assumption that principal A believes P and Q then it believes (P, Q).

*Nonce verification rule:*  $\frac{A \equiv \#(P), A \equiv B \mid \sim Q}{A \equiv B \mid \equiv P}$  defines the assumption that principal A believes P to be fresh and A also believes that B once said Q, then A believes B believes P.

*Message meaning rule:*  $\frac{A \equiv A \xleftarrow{k} B, A \triangleleft (P)_k}{A \equiv B \mid \sim P}$  defines that if principal A believes that the secret key will be shared with B, then A will see statement P hashed with k. A believes that B once said P.

*Jurisdiction rule:*  $\frac{A \equiv B \mid \Rightarrow P, A \equiv B \mid \equiv P}{A \equiv P}$  defines that if principal A believes that B has jurisdiction over P, A believes that principal B believes P hence A believes P.

*Freshness concatenation rule:*  $\frac{A \equiv \#(P)}{A \equiv \#(P, Q)}$  defines the assumption that principal A believes message P is fresh, then principal A believes that message P, Q are fresh.

### 3. Goals to be satisfied for BAN logic

- Goal 1:  $S_i \mid \equiv (C_i \xleftarrow{bk} S_i)$ ,
- Goal 2:  $C_i \mid \equiv (C_i \xleftarrow{bk} S_i)$ ,
- Goal 3:  $S_i \mid \equiv C_i \mid \equiv (C_i \xleftarrow{bk} S_i)$ ,
- Goal 4:  $C_i \mid \equiv S_i \mid \equiv (C_i \xleftarrow{bk} S_i)$ .

### 4. Generic types of proposed protocol based on BAN logic

Message 1:  $C_i \rightarrow S_i: h(\text{Id}_i \parallel h(\text{Id}_i \parallel K_s) \parallel N_i), h(\text{Id}_i \parallel K_s) \oplus r_C, h(h(\text{Id}_i \parallel S) \parallel r_C \parallel t_1), t_1$ .

Message 2:  $S_i \rightarrow C_i: h(\text{Id}_i \parallel h(\text{Id}_i \parallel K_s) \parallel N_i), h(\text{Id}_i \parallel K_s) \oplus r_S, h(h(\text{Id}_i \parallel K_s) \parallel r_S \parallel t_2), t_2$ .

Message 3:  $C_i \rightarrow S_i: h(h(\text{Id}_i \parallel K_s) \parallel r_C \parallel r_S \parallel t_3), t_3$ .

Message 4:  $S_i \rightarrow C_i: h(h(\text{Id}_i \parallel K_s) \parallel r_C \parallel r_S \parallel t_4), t_4$ .

### 5. Idealized form of proposed protocol based on BAN logic

Message 1:  $C_i \rightarrow S_i: (\text{Id}_i, N_i)_{h(\text{Id}_i \parallel K_s)}, \langle r_C \rangle_{h(\text{Id}_i \parallel K_s)}, \langle r_C, t_1 \rangle_{h(\text{Id}_i \parallel K_s)}, t_1$ .

Message 2:  $S_i \rightarrow C_i: (\text{Id}_i, N_i)_{h(\text{Id}_i \parallel K_s)}, \langle r_S \rangle_{h(\text{Id}_i \parallel K_s)}, \langle r_S, t_2 \rangle_{h(\text{Id}_i \parallel K_s)}, t_2$ .

Message 3:  $C_i \rightarrow S_i: \langle r_C, r_S, t_3 \rangle_{h(\text{Id}_i \parallel K_s)}, t_3, C_i \xrightarrow{bk} S_i$ .

Message 4:  $S_i \rightarrow C_i: \langle r_C, r_S, t_4 \rangle_{h(\text{Id}_i \parallel K_s)}, t_4, C_i \xrightarrow{bk} S_i$ .

### 6. Initial assumptions of proposed protocol based on BAN logic:

- A1:  $C_i \mid \equiv \#(t_1)$ ,
- A2:  $S_i \mid \equiv \#(t_2)$ ,
- A3:  $C_i \mid \equiv \#(t_3)$ ,
- A4:  $S_i \mid \equiv \#(t_4)$ ,
- A5:  $C_i \mid \equiv C_i \xrightarrow{h(\text{Id}_i \parallel K_s)} S_i$ ,
- A6:  $S_i \mid \equiv C_i \xrightarrow{h(\text{Id}_i \parallel K_s)} S_i$ ,
- A7:  $C_i \mid \equiv S_i \Rightarrow C_i \xrightarrow{bk} S_i$ ,
- A8:  $S_i \mid \equiv C_i \Rightarrow C_i \xrightarrow{bk} S_i$ .

The proof of analysis is specified as follows.

### 7. Proof of proposed protocol based on BAN logic

Based on message 3, it could be obtained as:

$$S1: S_i \triangleleft \left\{ (r_C, r_S, t_3)_{h(\text{Id}_i \parallel K_s)}, t_3, C_i \xrightarrow{bk} S_i \right\}.$$

Based on assumption A6 and based on message meaning rule, it could be obtained as:

$$S2: S_i \mid \equiv C_i \mid \sim \left\{ (r_C, r_S, t_3)_{h(\text{Id}_i \parallel K_s)}, t_3, C_i \xrightarrow{bk} S_i \right\}.$$

Based on assumption A3 and based on freshness concatenation meaning rule it could be obtained as:

$$S3: S_i \mid \equiv \# \left\{ (r_C, r_S, t_3)_{h(\text{Id}_i \parallel K_s)}, t_3, C_i \xrightarrow{bk} S_i \right\}.$$

Based on assumption S2, S3 and based on nonce verification rule, it could be obtained as:

$$S4: S_i \mid \equiv C_i \mid \equiv \left\{ (r_C, r_S, t_3)_{h(\text{Id}_i \parallel K_s)}, t_3, C_i \xrightarrow{bk} S_i \right\}.$$

Based on S4, belief rule is obtained as follows:

$$S5: S_i \mid \equiv C_i \mid \equiv C_i \xrightarrow{bk} S_i.$$

Hence Goal 3:  $(S_i \mid \equiv C_i \mid \equiv C_i \xrightarrow{bk} S_i)$  is satisfied. Based on assumption A8, based on S5 and also based on jurisdiction rule, it is concluded as follows:

$$S6: S_i \mid \equiv C_i \xrightarrow{bk} S_i.$$

Hence Goal 1:  $(S_i \mid \equiv C_i \xrightarrow{bk} S_i)$  is satisfied.

Based on message 4, it could be obtained as:

$$S7: C_i \triangleleft \left\{ (r_C, r_S, t_4)_{h(\text{Id}_i \parallel K_s)}, t_4, C_i \xrightarrow{bk} S_i \right\}.$$

Based on assumption A5 and message meaning rule, it could be obtained as:

$$S8: C_i \mid \equiv S_i \mid \sim \left\{ (r_C, r_S, t_4)_{h(\text{Id}_i \parallel K_s)}, t_4, C_i \xrightarrow{bk} S_i \right\}.$$

Based on assumption A4 and freshness concatenation rule, it could be obtained as:

$$S9: C_i \mid \equiv \# \left\{ (r_C, r_S, t_4)_{h(\text{Id}_i \parallel K_s)}, t_4, C_i \xrightarrow{bk} S_i \right\}.$$

Based on assumption S8, S9 and nonce verification rule, it could be obtained as:

$$S10: C_i \mid \equiv S_i \mid \equiv \left\{ (r_C, r_S, t_4)_{h(\text{Id}_i \parallel K_s)}, t_4, C_i \xrightarrow{bk} S_i \right\}.$$

Based on assumption S10 and belief rule, it could be obtained as:

$$S11: C_i \mid \equiv S_i \mid \equiv (C_i \xrightarrow{bk} S_i).$$

Hence Goal 4:  $(C_i \mid \equiv S_i \mid \equiv (C_i \xrightarrow{bk} S_i))$  is satisfied.

Based on assumption A7, S11 and jurisdiction rule, it could be obtained as:

### C. Efficiency analysis of proposed scheme

The efficiency of the proposed scheme is analyzed and specified in Table 3. Computational time considered in the proposed scheme is the time taken to compute hash function and time taken to compute XOR operation in a system using 4 GB RAM and a Pentium V 3.2 GHZ processor. The computational time in Table 3 is the time taken to compute the hash function on each authentication scheme and it is specified as milliseconds. The time taken to compute XOR operation is not specified here because it can be neglected when compared to the time taken to compute hash function. The time taken for simulation is specified in Table 4 and it is given in milliseconds. Similarly, the communication cost of the proposed scheme is compared with other existing schemes and it is specified in Table 5. The proposed scheme takes  $9T_h$  in total, which is less as compared to other existing schemes. From the efficiency analysis based

Table 3  
Computational cost of proposed scheme as compared with existing authentication schemes

Authentication phases	Hwang et al. [18]	Xiang et al. [19]	Das et al. [20]	Cao et al. [3]	Kumar et al. [21]	Das et al. [22]	Proposed scheme
Registration phase	30 ms	30 ms	30 ms	70 ms	50 ms	40 ms	30 ms
Login phase	40 ms	30 ms	20 ms	40 ms	110 ms	40 ms	40 ms
Authentication phase	50 ms	60 ms	80 ms	70 ms	40 ms	130 ms	40 ms

Table 4  
Communication cost of proposed scheme as compared with existing authentication schemes

Authentication phases	Hwang et al. [18]	Xiang et al. [19]	Das et al. [20]	Cao et al. [3]	Kumar et al. [21]	Das et al. [22]	Proposed scheme
Registration phase	$4T_h$	$4T_h$	$3T_h$	$6T_h$	$8T_h$	$7T_h$	$3T_h$
Login phase	$4T_h$	$3T_h$	$3T_h$	$4T_h$	$3T_h$	$4T_h$	$2T_h$
Authentication phase	$8T_h$	$8T_h$	$6T_h$	$4T_h$	$5T_h$	$7T_h$	$4T_h$

Table 5  
Computational cost of proposed scheme as compared with existing authentication schemes

Authentication schemes	Hwang et al. [18]	Xiang et al. [19]	Das et al. [20]	Cao et al. [3]	Kumar et al. [21]	Das et al. [22]	Proposed scheme	
Total No. of bits required for communication	Client	640 bits	620 bits	680 bits	720 bits	1024 bits	820 bits	512 bits
	Server	640 bits	620 bits	680 bits	720 bits	1024bits	820 bits	512 bits

on computational cost (Table 3), simulation time (Table 4) and communication cost (Table 5), it is witnessed that the proposed scheme based on signcryption and the bio-hash function has less simulation time, computational efficiency and communication efficiency as compared to other existing authentication schemes.

#### D. Entropy of proposed scheme

Entropy of the proposed authentication system is measured in bits. If the entropy of the system is measured in  $S$  bits, which means after  $2^S$  possibilities, the system can certainly be broken into by the attacker. The total number of bits used in the proposed authentication technique is 700 bits. For an attacker to compromise this technique, he has to make  $2^{700}$  possibilities which is not feasible in nature. Hence it is concluded that the proposed scheme is highly secure as compared to other existing techniques.

#### E. Demonstration of BAN logic and bio-hash significance in attack phase

The bio-hash function helps the user identify and eradicate an intentional attack. The attack phase is executed in the network with three systems: a) client; b) server and c) attacker with a 4GB RAM Intel i3 processor each. The attacker eavesdrops on the communication messages between the client and server.

Among all types of attacks, offline password guessing attacks and biometric recognition errors are demonstrated and their results are given. Fig. 4 depicts that an offline password guessing attack can never be possible on the proposed scheme because of the bio-hash function.

## 7. Conclusion and future work

To conclude the proposed research, multi-factor authentication based on secure signcryption and bio-hash function will have enhanced security features and will resist against all types of attacks. The proposed research work is compared mainly with Cao et al.'s scheme. It is identified that Cao et al.'s scheme is sensitive to various attacks due to lack of the bio-hash and signcryption functionality, and it has less security features as compared with the multi-factor authentication schemes being proposed. Moreover, from the result analysis it is witnessed that the proposed scheme is computationally and communicationally efficient, and it needs less simulation time as compared with all other existing authentication schemes. Detailed security analysis and formal analysis based on BAN logic has been proposed to demonstrate that the proposed scheme is capable of demonstrating higher security features. Therefore it is concluded from the proposed scheme that, having higher security features, it can

- Consider an adversary got  $m_2$  and  $m_3$  by eavesdropping the previous communication
- Consider that adversary also acquires  $h(\cdot)$ ,  $f_i$ ,  $e_i$  from stolen smart card
- Suppose adversary knows all formula used in this scheme
 
$$m_1 = e_i \oplus r_i$$

$$m_2 = m_1 \oplus r_c$$

$$m_3 = h(m_1 \parallel r_c \parallel t_i)$$
- Due to  $r_c = m_1 \oplus m_2$ ,  $m_3$  can also be expressed as  $m_3 = h(m_1 \parallel m_2 \parallel t_i)$ 

$$m_3 = h(e_i \oplus r_i \parallel e_i \oplus r_i \oplus m_2 \parallel t_i)$$
- Due to  $r_i = h(H_{Bi}(Bi) \oplus KC) \oplus f_i$ ,  $m_3$  can be expressed as follows
 
$$m_3 = h(e_i \oplus h(H_{Bi}(Bi) \oplus KC) \oplus f_i \parallel e_i \oplus h(H_{Bi}(Bi) \oplus KC) \oplus f_i \oplus m_2 \parallel t_i)$$
- Even though  $e_i$ ,  $r_i$ ,  $r_c$  are known by the attacker he cannot be able to identify the  $h(H_{Bi}(Bi))$  because it needs biometrics of the user.

Hence the system can never be compromised by the attacker because of Bio hash function.

Fig. 4. Demonstration of protection against offline password guessing attack due to bio-hash and BAN logic postulates rules

be used in applications such as border control, banking [23], e-Passport, the military, IoT, health care, e-governance [24] etc. The proposed research work can be further extended to include using fuzzy verifier logic to analyze the bio-hash function. The purpose of the fuzzy verifier concept is to resolve the tradeoff between security and usability.

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